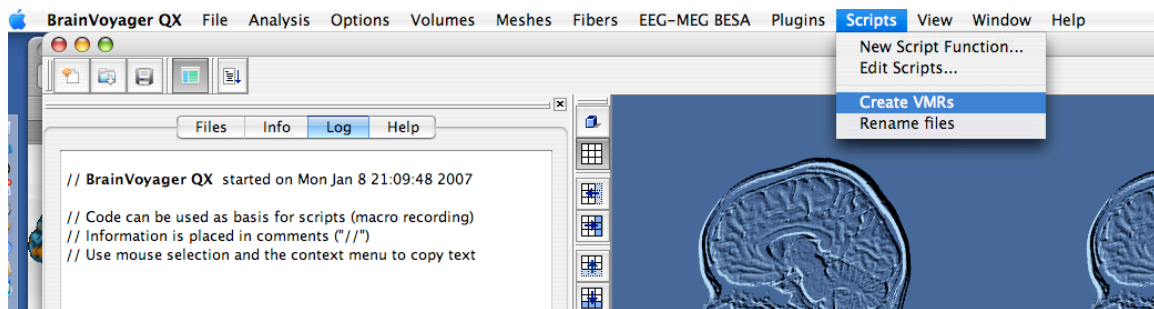


Dialogs for VMR projects creation wizard

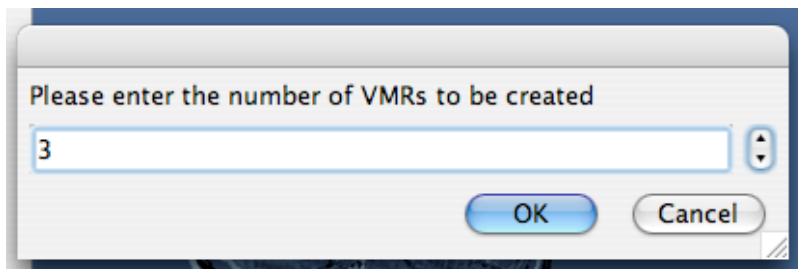
The script is meant 'CreateSeveralVMRs.qs' to create several VMR projects via a user interface. The script can be run directly via menu > Scripts > Create_VMRs or via doubleclicking on the function name 'Create_VMRs()' in the 'Defined Functions' window of the Script Editor. The script does not require manual modifications, because a user interface for the script is provided. Pop-up dialogs will ask for necessary files and values.

Using the script

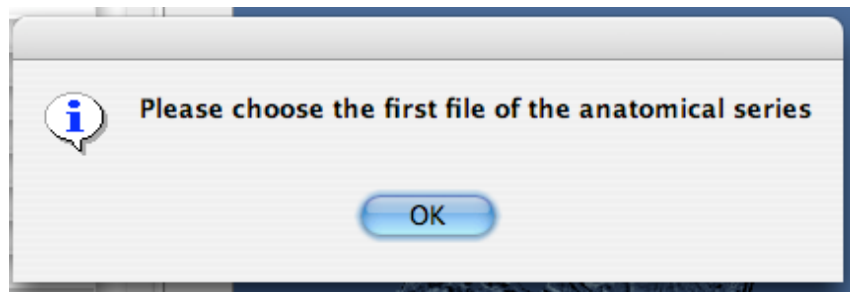
Save the 'CreateSeveralVMRs.qs' script in /Documents/BVQXExtensions/Scripts/ directory. Import the script in a script project (*.qsa) via the BrainVoyager QX script editor, save the script project and start via the BrainVoyager QX 'Scripts' menu:



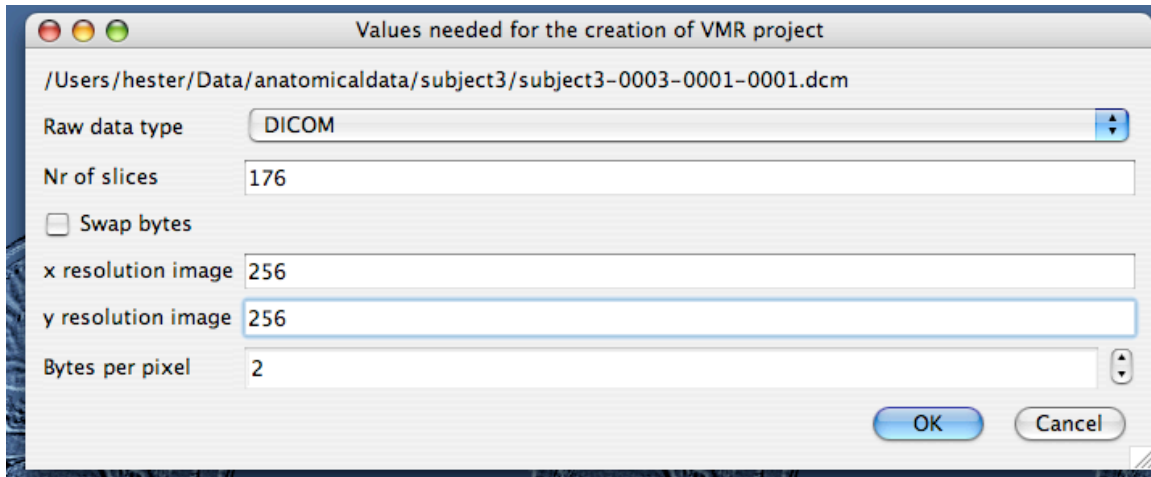
After an introductory message box, a box will appear asking for the number of VMR projects to be created:



Then the first files for each of these projects can be selected:



On the dialog is indicated for which project the parameters can be entered:



The processing is displayed on the BrainVoyager QX Log tab.

```
Create several VMRs...
Creating project 1 of 3
BrainVoyagerQX.CreateProjectVMR( "DICOM", "/Users/hester/Data/anatomicaldata/subject3/subject3-0003-0001-0001.dcm", 176, false, 256, 256, 2 );
Saved as /Users/hester/Data/anatomicaldata/subject3/subject3-0003-0001-0001.vmr
Creating project 2 of 3
BrainVoyagerQX.CreateProjectVMR( "DICOM", "/Users/hester/Data/anatomicaldata/subject2/subject2-0003-0001-0001.dcm", 176, false, 256, 256, 2 );
Saved as /Users/hester/Data/anatomicaldata/subject2/subject2-0003-0001-0001.vmr
Creating project 3 of 3
BrainVoyagerQX.CreateProjectVMR( "DICOM", "/Users/hester/Data/anatomicaldata/subject1/subject1-0003-0001-0001.dcm", 176, false, 256, 256, 2 );
Saved as /Users/hester/Data/anatomicaldata/subject1/subject1-0003-0001-0001.vmr
Finished.
```

For detailed directions on using the script editor to load the script in a script project, see 'Getting started' in the BrainVoyager QX scripting guide available on the wiki http://wiki.brainvoyager.com/BVQX_usage_guides .