# Manual for batch-nifticonverter v1.1.0 beta



The batchversion of the nifticonverter reads all settings and filenames from text files. *Latest update:* 27-11-2015

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## Usage

The dialog of the nifticonverter v1.1.0 is shown in the figure below. There is one dialog without tabs, with a choice of 3 options:

- 1. Convert via batch file
- 2. Obtain image information
- 3. Write batch file with file names

	NITI batch import	
Please select an option	2. Print header information of file:	
1. Convert via batch file     2. Obtain image information     3. Write batch file with filenames	NIFTI (*.nii) NIFTI (*.hdr/*.img) BrainVoyager anatomy (*.vmr) BrainVoyager functional (*.fmr) BrainVoyager diffusion (*.dmr) BrainVoyager time series (*.vtc) BrainVoyager statistics (*.vmp) BrainVoyager VOI (*.voi)	Destination BrainVoyager Log tab Text file BrainVoyager Log tab and text fil
1. Conversion: get files and parameters Get batch file		3. Select a batch function
Get batch nie		Write batch file
Get parameters file		C while ballon the

The options work in the following way:

#### 1. Convert via batch file

a. Select option 1: Convert via batch file.

b. Select the batch file (via clicking the "Get batch file" button), this is the file with file names of the files to be converted.

- c. Select the parameters file (via the "Get parameters file" button), this is the file with parameters.
- d. Click the "Start processing" button.

#### 2. Obtain image information

- a. Select option 2: Obtain image information
- b. Select the file type (if it is a BrainVoyager file type, the file should be open in BrainVoyager; if it is a NIfTI file type, click the button "Get NIfTI file..." to select the file.)
- c. Select whether the header information should be written to the Log tab, to disk or both.
- d. Click the "Start processing" button.

#### 3. Write batch file with file names

a. Select option 3: Write batch file with filenames

b. Click the "Start processing" button. Now a file dialog will appear until the "Cancel" button is pressed.

## Release notes v1.1.0 beta

Issue	Old situation (1.09.xx)	New situation
Transformation matrix	Since v1.05, the matrix for import/export was decided upon differently in different subversions for each dataformat	Matrix has to be specified externally (temporary solution); select matrix on basis of orientation
Left- and righthandedness	It was unclear whether an imported image was actually in neurological or radiological convention.	A matrix can be specified in order to make the image radiological (right-is- left). In the logtab will be shown whether the resulting voxel-to-world matrix has actually become 'radiological' (at least, determinant > 0). In an imported VTC, VMR and FMR/DMR, the feature will be saved. For VMPs, however, only a notice will be printed to the Log tab, since it cannot be saved in the header. Select 'trftype 3' when applying the flip.
Number of images to convert	One at a time	Many (a `batch') of the same format at the same time. There is one parameter file, so the parameters should apply to all images in the filelist.
Subvolume bounding box (export)	subvolumes (VMP-NR, VTC, VOI): if VMR has positioning information: position of anatomy + x/y/z-start value; otherwise exactly in middle of VMR. (for VMP best option is to zeropad to VMR size and copy position information from exported VMR using 'NIfTI Header Manipulation' function in nifticonverter 1.09)	subvolumes (VMP-NR, but should also apply to VTC): if VMR has positioning information, the position of the anatomy is taken, multiplied with the resolution of the subvolume and the x/y/z-start divided by the resolution. This will be added or subtracted, dependent on the orientation of the image w.r.t. the axes, from the translation values in voxel-to-world matrix of the anatomical image. Any isovoxel-, zeropadding- or reorientation transformation can be applied subsequently.
User interface	There were five tabs with different options for image manipulation	Because the parameters are specified externally, the dialog could be greatly simplified (see topic below).

#### Other remarks

When a VMP is created, it will always be an NR-VMP.

Please note that this is still an experimental version. Also, the import of VMPs and VTCs should be solved in the next version.

If applying transformations in non-cubic volumes sequentially gives problems, one very nice BrainVoyager user provided the suggestion to perform the transformation as part of the zeropadding; here is an example transformation:

```
apply zeropadding: 1
```

```
trftype: 3
multiplication order: left
save trf as inverse: 0
specify new dimensions: 0
specify matrix: 1
0 -1 0 40
0 0 -1 0
1 0 0 0
1 0 0 0
0 0 1
use bounding box: 0
```

#### **Document history**

27-09-13: Added a few multiplied matrices

21-06-13: Started overview with orientations and required transformations (last section of document)

13-06-13: Corrected 'apply' and 'do not apply' in the table that were interchanged

03-05-13: Replaced screenshot of erroneous batch import file.

26-11-15: Added export TAL-VOI procedure

## Format of the filename text file

The format of the text file with filename(s) is as follows:

<n> - number of files to convert
<name 1>
<target format 1>
<name of underlying anatomy (vmr) for name 1> - only if name 1 is subvolume (vtc/vmp/voi)
<name 2>
<target format 2>

<name of underlying anatomy (vmr) for name 2> - only if name 2 is subvolume (vtc/vmp/voi)

• • •

<name n>

<target format n>

<name of underlying anatomy (vmr) for name n> - only if name n is subvolume (vtc/vmp/voi)

00	inifti_batch_import_anatomy.txt
6	a labeles (II laborational distribution contra contra contra di labo
/volumes/comParible/pdt	ta_Antoine/AL/structural/bsHT01629-0015-00001-000176-01.hdr
/Volumes/COMPATIBLE/Dat	ta_Antoine/CL/structural/bsMT01628-0014-00001-000176-01.hdr
VIIIT	
/volumes/cumPATIBLE/Dat vitr	ta_Antoine/DT/structural/bsHT01638-0014-00001-000176-01.hdr
/Volumes/COMPATIBLE/Dat	ta_Antoine/FD/structural/bsMT01681-0014-00001-000176-01.hdr
ABL	
	ta_Antoine/MS/structural/bsMT01655-0015-00001-000176-01.hdr
VBT	
	ta_Antoine/SS/structural/bsss230311-8015-80001-800176-81.hdr
VBT	

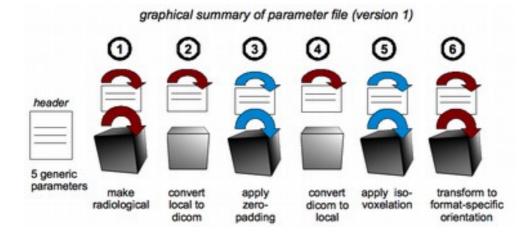
Because only one parameter text file can be used for a batch of files, it makes sense to only convert to one kind of format in a batch (see example below).

Example for a subvolume:



## Format of the parameter text file

In the textfile, made of plain text, the following parameters can appear in the order specified in the table. This can be graphically depicted in the following way:



In the header the type of file and 5 generic parameters are specified. Also, in version 1 of the format, the `adapt intensity' parameter is specified in the header, while in fact this is a kind of transformation. In later versions, this will be moved to the body of the text file.

Then, in the body, there are 6 possible transformations, which can be switched on or off. If they are switched on, additional parameters need to be specified. Besides the specific parameter names for `make radiological', `convert local to dicom', `convert dicom to local' and `transform to format-specific orientation', which need to be literally mentioned, the transformation that can be specified can be any of transformation type 2 or 3 (although we have some suggested in table `Suggested transformations').

#### legend of graphical summary



transformation type 1: transform image, not header (not depicted: not recommended)



transformation type 2: transform header (coordinates) only: from coordinate system to coordinate system



transformation type 3: transform image, hence also transform header (coordinates) interchangeable with any other transformation of type 2 or 3



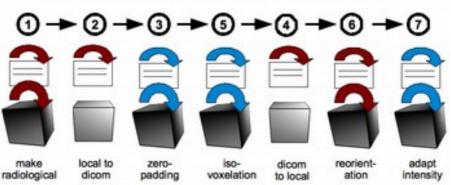
transformation type 3 (special): transform image, hence also transform header fixed transformation, not interchangeable with other transformations

It is possible to leave an empty line between the transformation blocks, as shown in the example text file below. However, the parameter names should be mentioned exactly like specified in this document.



## Application order of the transformations

The actual order of application of the transformations in version 1 is depicted in the figure below.



actual application order of transformations in code (version 1)

Note: Since the reorientation is the (almost) last transformation, this gives for exporting to Analyze/NIfTI a different result than when using the same reorientation matrix in BrainVoyager (first Load .TRF and Apply .TRF in 3D volume Tools, then 'Export to Analyze' from the File menu).

To get the same result with the NIfTI batch converter, one could try to exchange the transformations in the text file by using 2 for reorientation (while still calling this `local to dicom'), 4 for local to dicom and 5 for dicom to local.

~~~~~ toAnalyze.trf (can be saved in text file without markup) ~~~~

| FileVersion:                                       | 5      |                                                     |                                                        |                                                    |
|----------------------------------------------------|--------|-----------------------------------------------------|--------------------------------------------------------|----------------------------------------------------|
| DataFormat:                                        | Matrix |                                                     |                                                        |                                                    |
| 0.0000000000000<br>0.000000000000<br>-1.0000000000 | 000    | -1.000000000000000<br>0.000000000000000<br>0.000000 | 0.000000000000000<br>-1.00000000000000<br>0.0000000000 | 0.000000000000000<br>0.000000000000000<br>0.000000 |
| TransformationTyp<br>CoordinateSystem              |        | 2                                                   |                                                        |                                                    |
| SourceFile:<br>TargetFile:                         |        | ect.vmr"<br>ect_TRF.vmr"                            |                                                        |                                                    |

## Parameters in the text file (table)

The following parameters can be present in the file. The parameters need to be mentioned literally as shown in the first column of the table and should be present in the order that they are presented in the table. It is possible to use single empty lines between the parameters (see example file above).

parameter compulsory or optional possible Explanation settings/allowed values 1 This indicates the file version fileversion compulsory of the nifti-batchconverter parameters file. select volumes compulsory 0: do not apply This option can be used for 4-1: apply dimensional files, to select a subset of the volumes, for example to skip the first few volumes. from Should not be present value range: 1-N when 'select volumes' is 0; to be specified when 'select volumes' is 1 to Should not be present value range: 1-N when 'select volumes' is 0; to be specified when 'select volumes' is 1 adapt intensity This option is mainly used compulsory 0: do not apply when converting to classical 1: apply anatomical files (\*.vmr), which uses only values that can be contained in 1 byte, specifically, the gray values in a \*.vmr range between 0-225. minimum Should not be present Any (will be This specifies the minimum when 'adapt intensity' is 0; constrained by value for the data. The data to be specified when the data type of will be scaled via a linear 'adapt intensity' is 1 the file, f.e. no transformation between the negative values minimum and maximum. for \*.vmrs, etc). maximum Should not be present Any (will be This specifies the maximum when 'adapt intensity' is 0; value for the data. The data constrained by will be scaled via a linear to be specified when the data type of 'adapt intensity' is 1 transformation between the the file, f.e. no negative values minimum and maximum. for \*.vmrs, etc). interpolationdeg compulsory 0 (nearest This specifies how precisely neighbor) the data will be interpolated ree 1 (linear) during a transformation. A 2 (quadratic) low degree indicates a 3 (cubic) rougher, quicker interpolation 4 (quartic) than a higher degree. 5 (quintic) When working with VOIs, 6 (sextic) nearest neighbor interpolation 7 (septimic) is recommended.

Table: Explanation of the parameters

|   | targetspace             | compulsory                                                                         |                                                                                                                     | >>> not yet significant                                                                                                                                                                                                                                                                                                                               |
|---|-------------------------|------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|   |                         |                                                                                    |                                                                                                                     | 0: unknown 1: native 2:<br>acpc 3: Tal                                                                                                                                                                                                                                                                                                                |
|   |                         |                                                                                    |                                                                                                                     | >> add 4: MNI?                                                                                                                                                                                                                                                                                                                                        |
|   |                         |                                                                                    |                                                                                                                     | 5: coregistered to template?                                                                                                                                                                                                                                                                                                                          |
| 3 | make<br>radiological    | compulsory                                                                         | 0: do not apply<br>1: apply                                                                                         | The 'make radiological' action<br>can be used when the<br>`qfactor' in a nifti file is -1.<br>The -1 indicates a `left-<br>handedness' (in particular, a<br>change in orientation of the<br>voxel-to-world or world-to-<br>voxel matrix).                                                                                                             |
|   | trftype                 | Parameter should be<br>present if 'make<br>radiological' is 1                      | 2: calculate<br>coordinates in<br>new basis<br>3. apply image<br>transformation<br>and calculate new<br>coordinates | Recommended: type 3                                                                                                                                                                                                                                                                                                                                   |
|   | multiplication<br>order | Parameter should be<br>present if 'make<br>radiological' is 1                      | 'left' or 'right'                                                                                                   | if A is the position (voxel-to-<br>world) of the image and B is a<br>transformation:<br>left: B * A (this is the usual<br>way)<br>right: A * B                                                                                                                                                                                                        |
|   | save trf as<br>inverse  | Parameter should be<br>present if 'make<br>radiological' is 1                      | 0: save original trf<br>in header<br>1: multiply<br>position with<br>inverse of<br>transformation<br>matrix         | Not needed for this feature,<br>selecting `0' should be fine.                                                                                                                                                                                                                                                                                         |
|   |                         | If 'make radiological' is 1,<br>under trftype, a 4x4 matrix<br>should be specified | A 4x4 matrix                                                                                                        | If the NIfTI image is in usual<br>orientation (L-R axis is x-axis<br>[1]), then the matrix could be:<br>1000<br>0100<br>00-10<br>0001<br>If the image is oriented in<br>sagittal orientation (A-P axis<br>is x-axis),<br>the matrix could be:<br>-1000<br>0100<br>0010<br>0001<br>Otherwise the matrix could<br>be:<br>1000<br>0-100<br>0-100<br>0010 |

| _   |                           |                                                                          |                                                                                                                                                                     |                                                                                                                                                                                                                                                                                                     |
|-----|---------------------------|--------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 2   | convert local to<br>dicom | compulsory                                                               | 0: do not apply<br>1: apply                                                                                                                                         | To convert images in native<br>space between the NIfTI and<br>BrainVoyager coordinate<br>systems, DICOM is used as<br>an intermediate coordinate<br>system.<br>It is recommended to use<br>this. Example parameters will<br>be supplied.                                                            |
|     | trftype                   | If 'convert local to dicom' is<br>1                                      | <ul><li>2: calculate</li><li>coordinates in</li><li>new basis</li><li>3. apply image</li><li>transformation</li><li>and calculate new</li><li>coordinates</li></ul> | Recommended: type 2                                                                                                                                                                                                                                                                                 |
|     | multiplication<br>order   | If 'convert local to dicom' is<br>1                                      | 'left' or 'right'                                                                                                                                                   | if A is the position (voxel-to-<br>world) of the image and B is a<br>transformation:<br>left: B * A (this is the usual<br>way)<br>right: A * B                                                                                                                                                      |
|     | save trf as<br>inverse    | If 'convert local to dicom' is<br>1                                      | 0: save original trf<br>in header<br>1: multiply<br>position with<br>inverse of<br>transformation<br>matrix                                                         | Not needed for this feature, selecting `0' should be fine.                                                                                                                                                                                                                                          |
|     |                           | If 'convert local to dicom' is<br>1, a 4x4 matrix should be<br>specified | A 4x4 matrix                                                                                                                                                        | $\begin{array}{ccccccc} bvqxfile: & [dx & 0 & 0 & -(dx * nx / 2); \\ & 0 & dy & 0 & -(dy * ny / 2); \\ & 0 & 0 & dz & -dz^*((nz-1)/2); \\ & 0 & 0 & 1] \\ \\niftifile: & & & \\ & & [-1 & 0 & 0 & dim(2)-1; \\ & & 0 & -1 & 0 & dim(3)-1; \\ & & 0 & 0 & 1 & 0; \\ & & 0 & 0 & 0 & 1 \end{bmatrix}$ |
|     | apply<br>zeropadding      | compulsory                                                               |                                                                                                                                                                     | Add zeros (black) to the<br>edges of the image so that it<br>enlarges (f.e. to the size of<br>the underlying image (*.vmr))                                                                                                                                                                         |
| -37 | trftype                   | If 'apply zeropadding' is 1                                              | 2: calculate<br>coordinates in<br>new basis<br>3. apply image<br>transformation<br>and calculate new<br>coordinates                                                 | Recommended: type 2 (but in<br>the current plugin this<br>parameter is not taken into<br>account)                                                                                                                                                                                                   |
|     | multiplication<br>order   | If 'apply zeropadding' is 1                                              | 'left' or 'right'                                                                                                                                                   | if A is the position (voxel-to-<br>world) of the image and B is a<br>transformation:<br>left: B * A (this is the usual<br>way)<br>right: A * B                                                                                                                                                      |
|     | save trf as               | If 'apply zeropadding' is 1                                              | 0: save original trf                                                                                                                                                | Not needed for this feature,                                                                                                                                                                                                                                                                        |
| L   | 1                         |                                                                          | 1                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                     |

| inverse                   |                                                                                                                                                   | in header<br>1: multiply<br>position with<br>inverse of<br>transformation<br>matrix                                                 | selecting `0' should be fine.                                                                                                                                                                                                                                                   |
|---------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| specify new<br>dimensions | Should not be present<br>when 'apply zeropadding'<br>is 0; to be specified when<br>'apply zeropadding' is 1                                       | 0: image will get<br>dims of<br>underlying VMR<br>(for VMP, VTC,<br>VOI) or size<br>256x256x256<br>1: new size<br>specified by user | This parameter is used to<br>indicate where the<br>information of the new size of<br>the image should be obtained<br>from.                                                                                                                                                      |
| newx                      | Should not be present<br>when 'specify new<br>dimensions' is absent or 0;<br>to be specified when<br>'specify new dimensions' is<br>present and 1 |                                                                                                                                     | Matrix size in x-dimension                                                                                                                                                                                                                                                      |
| newy                      | Should not be present<br>when 'specify new<br>dimensions' is absent or 0;<br>to be specified when<br>'specify new dimensions' is<br>present and 1 |                                                                                                                                     | Matrix size in y-dimension                                                                                                                                                                                                                                                      |
| newz                      | Should not be present<br>when 'specify new<br>dimensions' is absent or 0;<br>to be specified when<br>'specify new dimensions' is<br>present and 1 |                                                                                                                                     | Matrix size in z-dimension                                                                                                                                                                                                                                                      |
| specify matrix            | Should not be present<br>when 'apply zeropadding'<br>is 0; to be specified when<br>'apply zeropadding' is 1                                       |                                                                                                                                     | The matrix that the plugin<br>calculates will be printed to<br>the Log tab. May there be a<br>wish to specify a different<br>matrix, then this parameter<br>gives the option.                                                                                                   |
|                           | Should not be present<br>when 'specify matrix' is 0;<br>to be specified on following<br>lines when 'specify matrix'<br>is 1                       | A 4x4 matrix                                                                                                                        | This will typically be a<br>diagonal matrix with<br>translation values in the<br>fourth column (see top<br>illustration on last page).                                                                                                                                          |
| use bounding<br>box       | Should not be present<br>when 'apply zeropadding'<br>is 0; to be specified when<br>'apply zeropadding' is 1                                       |                                                                                                                                     | If this parameter takes the<br>value '1', the translation that<br>will be applied afterwards<br>using a matrix, will be<br>specified using the 'startx,<br>'starty' and 'startz' parameters<br>in the following way:<br>1 0 0 startx<br>0 1 0 starty<br>0 0 1 startz<br>0 0 0 1 |
| startx                    | Should not be present<br>when 'use bounding box' is<br>0; to be specified when<br>'use bounding box' is 1                                         |                                                                                                                                     | distance to translate on x-axis                                                                                                                                                                                                                                                 |

|   | starty                    | Should not be present<br>when 'use bounding box' is<br>0; to be specified when<br>'use bounding box' is 1                |                                                                                                                     | distance to translate on y-axis                                                                                                                                                                                                                    |
|---|---------------------------|--------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|   | startz                    | Should not be present<br>when 'use bounding box' is<br>0; to be specified when<br>'use bounding box' is 1                |                                                                                                                     | distance to translate on z-axis                                                                                                                                                                                                                    |
| 2 | convert dicom<br>to local | compulsory                                                                                                               | 0: do not use this<br>transformation<br>1: use this<br>transformation                                               | To convert images in native<br>space between the NIfTI and<br>BrainVoyager coordinate<br>systems, DICOM is used as<br>an intermediate coordinate<br>system.<br>It is recommended to use this<br>(for native space, not<br>required for Talairach). |
|   | trftype                   | If 'convert dicom to local' is<br>1                                                                                      | 2: calculate<br>coordinates in<br>new basis<br>3. apply image<br>transformation<br>and calculate new<br>coordinates | Recommended: type 2,<br>because this is a change<br>between coordinate systems<br>and does not change the<br>position of the image within<br>the coordinate system.                                                                                |
|   | multiplication<br>order   | If 'convert dicom to local' is<br>1                                                                                      | 'left' or 'right'                                                                                                   | if A is the position (voxel-to-<br>world) of the image and B is a<br>transformation:<br>left: B * A (this is the usual<br>way)<br>right: A * B                                                                                                     |
|   | save trf as<br>inverse    | If 'convert dicom to local' is<br>1                                                                                      | 0: save original trf<br>in header<br>1: multiply<br>position with<br>inverse of<br>transformation<br>matrix         | Not needed for this feature, selecting `0' should be fine.                                                                                                                                                                                         |
|   |                           | Should not be present<br>when 'convert dicom to<br>local' is 0; to be specified<br>when 'convert dicom to<br>local' is 1 | A 4x4 matrix                                                                                                        | to NIfTI:<br>[dx 0 0 -(dx * nx)/2<br>0 dy 0 -(dy*ny)/2<br>0 0 dz 0<br>0 0 0 1]                                                                                                                                                                     |
|   |                           |                                                                                                                          |                                                                                                                     | to BrainVoyager:<br>[1/voxx 0 0 dimx/2<br>0 1/voxy 0 dimy/2<br>0 0 1/voxz dimz-1/2<br>0 0 0 1]                                                                                                                                                     |
| 3 | apply<br>isovoxelation    | compulsory                                                                                                               | 0: do not apply<br>1: do apply                                                                                      | Make voxels isotropic (same<br>size in all dimensions). This<br>should be applied for the<br>import of VTC and VMP files,<br>if the voxels are not yet<br>isotropic.                                                                               |
|   | trftype                   | If 'apply isovoxelation' is 1                                                                                            | 2: calculate<br>coordinates in<br>new basis<br>3. apply image                                                       | Recommended: type 3                                                                                                                                                                                                                                |

|   | save trf as<br>inverse                         | If 'transform to format-<br>specific orientation' is 1                                                          | 0: save original trf<br>in header<br>1: multiply                                                                    | Not needed for this feature, selecting `0' should be fine.                                                                                                                                                                                                                                                               |
|---|------------------------------------------------|-----------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|   | multiplication<br>order                        | If 'transform to format-<br>specific orientation' is 1                                                          | 'left' or 'right'                                                                                                   | if A is the position (voxel-to-<br>world) of the image and B is a<br>transformation:<br>left: B * A (this is the usual<br>way)<br>right: A * B                                                                                                                                                                           |
|   | trftype                                        | If 'transform to format-<br>specific orientation' is 1                                                          | 2: calculate<br>coordinates in<br>new basis<br>3. apply image<br>transformation<br>and calculate new<br>coordinates | Recommended: type 3                                                                                                                                                                                                                                                                                                      |
| 3 | transform to<br>format-specific<br>orientation | compulsory                                                                                                      | 0: do not apply<br>format-specific<br>transformation<br>1: do apply                                                 | This format-specific<br>transformation could be used<br>for example to bring an<br>anatomical image in sagittal<br>position w.r.t. the<br>BrainVoyager coordinate<br>system, or in 'axial'<br>orientation w.r.t. the NIfTI<br>coordinate system.<br>One could also include here<br>the MNI-to-TAL<br>transformation [2]. |
|   |                                                | If `specify matrix' is 1                                                                                        | A 4x4 matrix                                                                                                        | Matrix specification is not necessary.                                                                                                                                                                                                                                                                                   |
|   | specify matrix                                 | Should be specified if<br>`apply isovoxelation' is 1                                                            | 0: do not specify<br>matrix<br>1: specify matrix                                                                    |                                                                                                                                                                                                                                                                                                                          |
|   | new resolution<br>in mm3                       | Should not be present<br>when 'apply isovoxelation'<br>is 0; to be specified when<br>'apply isovoxelation' is 1 | integer or float<br>(preferrably<br>between 1 and 3)                                                                |                                                                                                                                                                                                                                                                                                                          |
|   | save trf as<br>inverse                         | Should be specified if<br>'apply isovoxelation' is 1                                                            | 0: save original trf<br>in header<br>1: multiply<br>position with<br>inverse of<br>transformation<br>matrix         | For the isovoxel<br>transformation, the left<br>multiplication was indeed<br>used, in combination with<br>`save trf as inverse'.                                                                                                                                                                                         |
|   | multiplication<br>order                        | If 'apply isovoxelation' is 1                                                                                   | 'left' or 'right'                                                                                                   | if A is the position (voxel-to-<br>world) of the image and B is a<br>transformation:<br>left: B * A (this is the usual<br>way)<br>right: A * B<br>For the isovoxel<br>transformation, the left<br>multiplication was indeed<br>used, in combination with<br>`save trf as inverse'.                                       |
|   |                                                |                                                                                                                 | transformation<br>and calculate new<br>coordinates                                                                  |                                                                                                                                                                                                                                                                                                                          |

|                                                                                                                            | position with<br>inverse of<br>transformation<br>matrix |                                                                                                                                                                                                                                                                                                                                   |
|----------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| If 'transform to format-<br>specific orientation' is 1,<br>on the following 4 lines a<br>4x4 matrix should be<br>specified | A 4x4 matrix                                            | Most likely to be required for<br>anatomical (sub)volumes. For<br>sagittal orientation the most<br>likely candidate is:<br>$\begin{bmatrix} 0 & -1 & 0 & 0 \\ & 0 & 0 & 1 & 0 \\ & -1 & 0 & 0 & 0 \\ & 0 & 0 & 0 & 1 \end{bmatrix}$<br>in some form (signs<br>dependent on previously<br>applied reflections), or its<br>inverse. |

[1] Check via Converter's `Option 2: Obtain image information'[2] For MNI to Talairach transformations, see for example the transformations of

Brett: http://imaging.mrc-cbu.cam.ac.uk/imaging/MniTalairach#Approach\_2:\_a\_non-

linear\_transform\_of\_MNI\_to\_Talairach

Meyer-Lindenberg: http://imaging.mrc-

cbu.cam.ac.uk/imaging/MniTalairach#Approach\_1:\_redo\_the\_affine\_transform

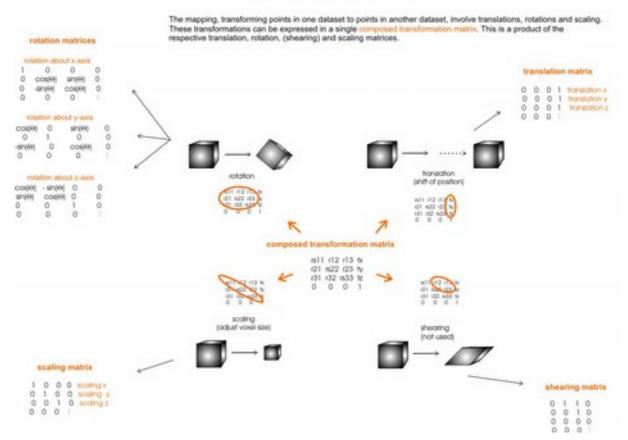
or the BrainMap transformations:

http://www.brainmap.org/icbm2tal/icbm\_spm2tal.m

http://www.brainmap.org/icbm2tal/icbm\_fsl2tal.m

One can use these in the reorient-to-format field by multiplying one of these transformation matrices with the existing matrix (if you use one in this field).

#### AFFINE TRANSFORMATION MATRICES



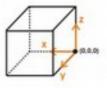
#### ORIENTATION IN DIVERSE COORDINATE SPACES W.R.T. REFERENCE VOLUME

reference volume



Orientation in BV internal

Orientation in Analyze 7.5



Orientation in BV sys

Orientation in DICOM

10.0.01

0.0

Orientation in Talairach



Orientation in NIfTI 1.1





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## Descriptions of procedures for specific file formats

#### **Export of VOIs in Talairach space**

One option is to export VOIs in Talairach space to NIfTI format is to first transform the VMR in Talairach space via the transformation file on page 8 of this document (save as plain text with extension \*.trf, load the transformation file (\*.trf) via the "Load .TRF" button, then use the "Transform .VMR" button on 3D Volume Tools), and then to export this transformed anatomy in BrainVoyager via File > Export to Analyze... so that the position of the anatomy is set to -127.5 in the fourth column and 1's over the diagonal.

| 0     | s03,Auerag | pe_Tal.vite | 0      | s03_Average_Tal_TI            | Wiveer         |                |                |                   |           |
|-------|------------|-------------|--------|-------------------------------|----------------|----------------|----------------|-------------------|-----------|
|       | # 3D.      | 1           |        | 000                           | 3D Coords      | Coregistration | Spatial Transf | Talairach         | Segmen    |
| and a |            | 12.00       |        |                               | ution files    | Standardize    | Apply          | spatial trans     | formation |
|       | T.B        |             |        |                               | TRE            | To Sag.        |                | ansform .VM       |           |
|       |            |             |        |                               | t to ANALYZE F |                |                | ed transfo        |           |
|       |            |             | Export | t Brain/vloyager data (VMR, I | FMR, VTC, VMP) |                |                |                   | Appe      |
|       |            | ALC: NO     | Brai   | nVoyager file name:           |                |                | Browse         | data              |           |
|       |            |             |        | Analyze file name:            |                |                | hdr / .img     |                   | w VTC Vol |
|       |            | 05200       |        |                               |                | Cancel         | Export         | ew<br>rest neight | xor       |
|       |            |             |        |                               |                |                |                | 100               |           |

Figure: A screenshot of how to transform the VMR (via the Load .TRF and Transform .VMR buttons on the 3D Volume Tools) and the export to Analyze (predecessor of NIfTI format)

Then any number of VOIs can be exported using the batch option in nifticonverter 1.1.0. This can be downloaded from the support site at:

http://support.brainvoyager.com/available-tools/49-available-plugins/166-nifti-conversion-volumetric-files.html#nifti\_option1

Place the unzipped file in /Documents/BVExtensions/Plugins/. Start via Plugins > nifticonverter 1.1.0...

To use the nifticonverter 1.1.0, one needs

- 1) a batch file in plain text format (\*.txt)
- 2) a parameter file in plain text format (\*.txt)

| 1. Convert via batch file     2. Obtain image information     3. Write batch file with filenames | NIFTI (*.nii)<br>NIFTI (*.nide*.img)<br>BrainVoyager anatomy (*.vmr)<br>BrainVoyager functional (*.fmr)<br>BrainVoyager diffusion (*.dmr)<br>BrainVoyager time series (*.vtc)<br>BrainVoyager statistics (*.vmp)<br>BrainVoyager VOI (*.voi) | Destination<br>BrainVoyager Log tab<br>Text file<br>BrainVoyager Log tab and text fil |                            |  |
|--------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|----------------------------|--|
| Get batch file                                                                                   |                                                                                                                                                                                                                                              |                                                                                       | 3. Select a batch function |  |
|                                                                                                  |                                                                                                                                                                                                                                              |                                                                                       | O Write batch file         |  |
| Get parameters file                                                                              |                                                                                                                                                                                                                                              |                                                                                       |                            |  |

Figure: interface of nifticonverter 1.1.0

Example batch files for Windows and Mac can be downloaded from the support site:

http://support.brainvoyager.com/available-tools/49-available-plugins/166-nifti-conversion-volumetric-files.html#nifti\_option1

Please note that for subvolume files like VMP, VOI, etc, an anatomical file (\*.vmr) needs to be listed below the 'target format' line (in the example below, this is 'nii'), because during the conversion, the VOI file will be loaded onto the \*.vmr in BrainVoyager.

1) example batch text for Mac:

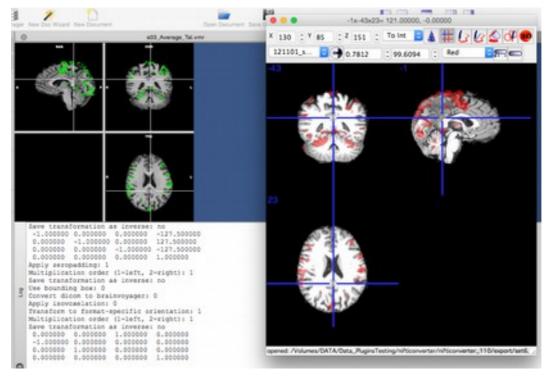
```
3
/Volumes/DATA/Data_PluginsTesting/test1.voi
nii
/Volumes/DATA/Data_PluginsTesting/s03_Average_Tal.vmr
/Volumes/DATA/Data_PluginsTesting/test2.voi
nii
/Volumes/DATA/Data_PluginsTesting/s03_Average_Tal.vmr
/Volumes/DATA/Data_PluginsTesting/s03_Average_Tal.vmr
```

~~~ end of file ~~

#### 2) A parameter file for exporting VOIs in Talairach space could be the following:

```
~~~ nifticonversion parameters file ~~~
fileversion: 1
select volumes: 0
adapt intensity: 0
interpolationdegree: 0
targetspace: 1
make radiological: 0
convert local to dicom: 1
trftype: 2
multiplication order: left
save trf as inverse: 0
-1
      0
             0
                     -127.5
       -1
                     127.5
0
              0
       0
0
              -1
                     -127.5
                     1
              0
0
       0
apply zeropadding: 1
trftype: 3
multiplication order: left
save trf as inverse: 0
specify new dimensions: 0
specify matrix: 0
use bounding box: 0
convert dicom to local: 0
apply isovoxelation: 0
transform to format-specific orientation: 1
trftype: 3
multiplication order: left
save trf as inverse: 0
      0
                  0
  0
            1
  -1
       0
             0
                    0
           0
  0
       1
                   0
  0
       0
             0
                   1
```

```
~~~ end of file ~~
```



Please make sure that the interpolation value in the parameter file is set to 0 (nearest neighbor interpolation) when working with VOIs and always check for left-right flipping afterwards.

# Appendix

# I. Most frequent occuring orientations and required transformation matrices

A list of all matrix rotations can be found at

http://www.euclideanspace.com/maths/algebra/matrix/transforms/examples/index.htm

| Import   | NIfTI voxel-to-world matrix   | Transformation matrix to sagittal (including transformation from NIfTI to BV)   |
|--|---|---|
| <vmr 3:="" coronal<br="" image="" set="">orientation&gt;<br/>[insert snapshot]</vmr> | (Variation of) diagonal<br>1 0 0 0<br>0 1 0 0<br>0 0 1 0<br>0 0 0 1 | 0.000000 -1.000000 0.000000 0.000000<br>0.000000 0.000000 1.000000 0.000000<br>-1.000000 0.000000 0.000000 0.000000<br>0.000000 0.000000 0.000000 1.000000<br>+ radiological matrix |
|  |   |   |

| Import  | NIfTI voxel-to-world matrix                   | Transformation matrix (transformation from NIfTI to BV) |
|---|---|---|
| <fmr 1:="" coronal="" image="" orientation="" set=""></fmr> | (Variation of) diagonal<br>1 0 0 0<br>0 1 0 0 | -1 0 0 0<br>0 -1 0 0                                    |
| [insert snapshot]   | 00100001                                      | 0 0 1 0<br>0 0 0 1                                      |
|   |   | + radiological matrix                                   |

[rest will follow].

# II. A few multiplied matrices

| A o B                           | identity   | rot x pi/2  | rot x pi   | rot x 3pi/2  | rot y pi/2   | rot y pi  | rot y 3pi/2  | rot z pi/2  | rot z pi   | rot z 3pi/2  |
|---------------------------------|--|---|--|--|--|---|--|---|--|--|
| identity<br>trans-<br>formation | $\begin{array}{cccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | $\begin{array}{cccccc} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 1 0 0 0<br>0-1 0 0<br>0 0-1 0<br>0 0 1   | $\begin{array}{ccccccc} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 0 0-1 0<br>0 1 0 0<br>1 0 0 0<br>0 0 0 1   | -1 0 0 0<br>0 1 0 0<br>0 0 -1 0<br>0 0 0 1  | 0 0 1 0<br>0 1 0 0<br>-1 0 0 0<br>0 0 1  | $\begin{array}{cccccc} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | -1 0 0 0<br>0-1 0 0<br>0 0 1 0<br>0 0 0 1  | 0 -1 0 0<br>1 0 0 0<br>0 0 1 0<br>0 0 0 1  |
| rot x pi/2                      | $\begin{array}{cccc} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$  | 1 0 0 0<br>0-1 0 0<br>0 0-1 0<br>0 0 1  | 1 0 0 0<br>0 0 1 0<br>0 -1 0 0<br>0 0 1  | $\begin{array}{cccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$   | 0 0-1 0<br>-1 0 0 0<br>0 1 0 0<br>0 0 1 1  | $\begin{array}{cccc} -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$   | $\begin{array}{ccccc} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$    | 0 1 0 0<br>0 0-1 0<br>-1 0 0 0<br>0 0 0 1   | -1 0 0 0<br>0 0 -1 0<br>0 -1 0 0<br>0 0 1  | 0 -1 0 0<br>0 0 -1 0<br>1 0 0 0<br>0 0 1   |
| rot x pi                        | 1 0 0 0<br>0-1 0 0<br>0 0-1 0<br>0 0 1 0   | 1 0 0 0<br>0 0 1 0<br>0 -1 0 0<br>0 0 1   | $\begin{array}{cccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 1 0 0 0<br>0 0-1 0<br>0 1 0 0<br>0 0 0 1   | 0 0-1 0<br>0-1 0 0<br>-1 0 0 0<br>0 0 0 1  | -1 0 0 0<br>0-1 0 0<br>0 0 1 0<br>0 0 0 1   | 0 0 1 0<br>0-1 0 0<br>1 0 0 0<br>0 0 1   | 0 1 0 0<br>1 0 0 0<br>0 0-1 0<br>0 0 0 1  | -1 0 0 0<br>0 1 0 0<br>0 0 -1 0<br>0 0 0 1   | 0 -1 0 0<br>-1 0 0 0<br>0 0 -1 0<br>0 0 0 1  |
| rot x 3pi/2                     | 1 0 0 0<br>0 0 1 0<br>0-1 0 0<br>0 0 1   | $\begin{array}{ccccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 1 0 0 0<br>0 0-1 0<br>0 1 0 0<br>0 0 0 1   | 1 0 0 0<br>0-1 0 0<br>0 0-1 0<br>0 0 1   | 0 0-1 0<br>1 0 0 0<br>0-1 0 0<br>0 0 1   | -1 0 0 0<br>0 0-1 0<br>0 -1 0 0<br>0 0 0 1  | 0 0 1 0<br>-1 0 0 0<br>0-1 0 0<br>0 0 1  | 0 1 0 0<br>0 0 1 0<br>1 0 0 0<br>0 0 1  | -1 0 0 0<br>0 0 1 0<br>0 1 0 0<br>0 0 0 1  | 0 -1 0 0<br>0 0 1 0<br>-1 0 0 0<br>0 0 0 1   |
| rot y pi/2                      | 0 0-1 0<br>0 1 0 0<br>1 0 0 0<br>0 0 0 1   | 0 -1 0 0<br>0 0 -1 0<br>1 0 0 0<br>0 0 1  | 0 0 1 0<br>0-1 0 0<br>1 0 0 0<br>0 0 1   | $\begin{array}{cccccc} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$   | -1 0 0 0<br>0 1 0 0<br>0 0 -1 0<br>0 0 0 1   | 0 0 1 0<br>0 1 0 0<br>-1 0 0 0<br>0 0 0 1   | $\begin{array}{cccccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 0 0-1 0<br>-1 0 0 0<br>0 1 0 0<br>0 0 1   | 0 0-1 0<br>0-1 0 0<br>-1 0 0<br>0 0 1  | 0 0-1 0<br>1 0 0 0<br>0-1 0 0<br>0 0 1   |
| rot y pi                        | -1 0 0 0<br>0 1 0 0<br>0 0 -1 0<br>0 0 0 1   | -1 0 0 0<br>0 0-1 0<br>0 -1 0 0<br>0 0 1  | -1 0 0 0<br>0-1 0 0<br>0 0 1 0<br>0 0 0 1  | $\begin{array}{ccccc} -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$   | 0 0 1 0<br>0 1 0 0<br>-1 0 0 0<br>0 0 1  | $\begin{array}{ccccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 0 0-1 0<br>0 1 0 0<br>1 0 0 0<br>0 0 1   | 0 -1 0 0<br>-1 0 0 0<br>0 0 -1 0<br>0 0 0 1   | 1 0 0 0<br>0-1 0 0<br>0 0-1 0<br>0 0 1   | 0 1 0 0<br>1 0 0 0<br>0 0 -1 0<br>0 0 0 1  |
| rot y 3pi/2                     | 0 0 1 0<br>0 1 0 0<br>-1 0 0 0<br>0 0 1  | 0 1 0 0<br>0 0-1 0<br>-1 0 0 0<br>0 0 0 1   | 0 0-1 0<br>0-1 0 0<br>-1 0 0 0<br>0 0 0 1  | 0 -1 0 0<br>0 0 1 0<br>-1 0 0 0<br>0 0 1   | $\begin{array}{cccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 0 0-1 0<br>0 1 0 0<br>1 0 0 0<br>0 0 0 1  | -1 0 0 0<br>0 1 0 0<br>0 0 -1 0<br>0 0 0 1   | 0 0 1 0<br>-1 0 0 0<br>0 -1 0 0<br>0 0 1  | 0 0 1 0<br>0-1 0 0<br>1 0 0 0<br>0 0 1   | $\begin{array}{ccccc} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$  |
| rot z pi/2                      | 0 1 0 0<br>-1 0 0 0<br>0 0 1 0<br>0 0 0 1  | 0 0-1 0<br>-1 0 0 0<br>0 1 0 0<br>0 0 1   | 0 -1 0 0<br>-1 0 0 0<br>0 0 -1 0<br>0 0 0 1  | 0 0 1 0<br>-1 0 0 0<br>0 -1 0 0<br>0 0 1   | $\begin{array}{ccccc} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array}$  | 0 1 0 0<br>1 0 0 0<br>0 0-1 0<br>0 0 0 1  | 0 1 0 0<br>0 0-1 0<br>-1 0 0 0<br>0 0 1  | -1 0 0 0<br>0-1 0 0<br>0 0 1 0<br>0 0 0 1   | 0 -1 0 0<br>1 0 0 0<br>0 0 1 0<br>0 0 0 1  | $\begin{array}{cccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ |
| rot z pi                        | -1 0 0 0<br>0-1 0 0<br>0 0 1 0<br>0 0 0 1  | -1 0 0 0<br>0 0 1 0<br>0 1 0 0<br>0 0 0 1   | -1 0 0 0<br>0 1 0 0<br>0 0 -1 0<br>0 0 0 1   | -1 0 0 0<br>0 0 -1 0<br>0 -1 0 0<br>0 0 0 1  | 0 0 1 0<br>0-1 0 0<br>1 0 0 0<br>0 0 1   | 1 0 0 0<br>0-1 0 0<br>0 0-1 0<br>0 0 1  | 0 0 -1 0<br>0 -1 0 0<br>-1 0 0<br>0 0 1  | 0 -1 0 0<br>1 0 0 0<br>0 0 1 0<br>0 0 0 1   | $\begin{array}{cccccccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}$ | 0 1 0 0<br>-1 0 0 0<br>0 0 1 0<br>0 0 0 1  |
| rot z 3pi/2                     | 0 -1 0 0<br>1 0 0 0<br>0 0 1 0<br>0 0 0 1  | 0 0 1 0<br>1 0 0 0<br>0 1 0 0<br>0 0 1 1  | 0 1 0 0<br>1 0 0 0<br>0 0 -1 0<br>0 0 0 1  | 0 0-1 0<br>1 0 0 0<br>0-1 0 0<br>0 0 1   | 0 -1 0 0<br>0 0 -1 0<br>1 0 0 0<br>0 0 1   | 0 -1 0 0<br>-1 0 0 0<br>0 0 -1 0<br>0 0 0 1   | 0 -1 0 0<br>0 0 1 0<br>-1 0 0 0<br>0 0 1   | $\begin{array}{cccccccccccccccccccccccccccccccccccc$  | 0 1 0 0<br>-1 0 0 0<br>0 0 1 0<br>0 0 0 1  | -1 0 0 0<br>0-1 0 0<br>0 0 1 0<br>0 0 0 1  |

Table: composed rotation matrices (multiplication AB where B are the columns and A the rows) The colored matrices can be used for reorienting a VMR to sagittal or from sagittal to/from NIfTI